

[Earth Science Provenance Ontology \(PROV-ES\)](#) [1]

Submitted by ctilmes on Fri, 2013-11-15 12:05 Wednesday, January 8, 2014 - 14:00 to 15:30

Event: [Winter Meeting 2014](#) [2]

Session Type: [Breakout](#) [3]

Expertise Level: [Intermediate](#) [4]

Collaboration Area: [Data Preservation](#) [5]

[Preservation and Stewardship](#) [6]

[Semantic Web](#) [7]

Notes:

Notes from session

- Goal of provenance based work of any kind is transparency of work / derivations that led to research product

- "Cake is baked, but we don't know the recipe"

Overview of PROV

- Documentation can be found: <http://www.w3.org/TR/prov-overview/> [8]

- Standard (first order) terms: Activity, Agent(s)(human and software based)

- Predicates: wasAssociatedWith; startedAtTime,

- Expanded terms : Agent : person, organization, softwareAgent; Entity: collection, plan, bundle

PROV ES

Started as WG in 2013

Goals are: - better understand lineage and dependencies of ESDRs

- Provide an interoperable representation of prove for NASA EOS missions that adhere to the NASA Preservation Information Architecture

- Want to look broader than simply ESIP prospective

Motivation: One of the things T. Berners-Lee originally envisioned was a way to use provenance of web resources to understand and establish trust. PROV-ES wants to narrow scope and envision a way to use PROV for ES specific products (software, data, visualizations, publications, etc.)

Use cases: creating a dataset, using a data set, data set re-gridding across different instruments, Sea-level rise,

USE case exercises and mapping: [URL to google doc coming from Hook ?]

Preservation and Stewardship wiki (Will be updated soon) :

http://wiki.esipfed.org/index.php/Provenance_and_Context_Content_Standard [9]

Two approaches to extending PROV

Via Subclassing

- take baseline classes and subclass them in an ontological way
- leverage extended concepts for earth science data systems
- retain ontological concepts
- could leverage rules / classifications to assert extended classes

Via Attributes

- does not retain hierarchy
 - can reuse existing w3c prov tools ...
 - could leverage rules / classifications to assert attributes to extended classes
- The two approaches aren't necessarily mutually exclusive.
 - An attribute approach though requires querying and searching.
 - With subclassing open world assumptions are preserved, and therefore inference is possible.
 - Question for discussion : Which approach is right for the ES community?
 - Currently, PROV operates as top-level ontology, with many very specific project level applications at project level. PROV - ES should be aiming slightly higher than application level for ES community.

Session Leads:

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